corentin fatus

interaction designer



Work experience

Skills

Personal projects

Competitions, awards & exhibitions

2013 - 2015

Double Master's Degree

at L'École de design Nantes Atlantique (the Design School of Nantes) in France and at the ENSAM in Laval, France

I am now preparing a double degree in Virtual Reality, Engineering and Innovation, between the Ecole de design Nantes Atlantique and the ENSAM in Laval, France.

2010 - 2013

Bachelor's degree in Interaction design at l'École de design Nantes Atlantique

The studies were focused on User Experience. The subjects also included Graphic Design, Game Design as well as Motion Design and 3D Modeling.

iune 2010

Baccalauréat, equivalent to a High School Diploma or "A" Levels, specialised in Mathematics and Science.



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may 2015 - on going **Internship at Google**

july - august 2014

Internship at mobiApps

I designed and prototyped crossplatform web apps

october 2013 - january 2014

Internship at DASMUSE

I worked on mobile applications and professional web applications.

iuly - august 2013

Internship at Orange Business Services IT&L@bs

I worked on digital signage as well as mobile applications for business promotion.

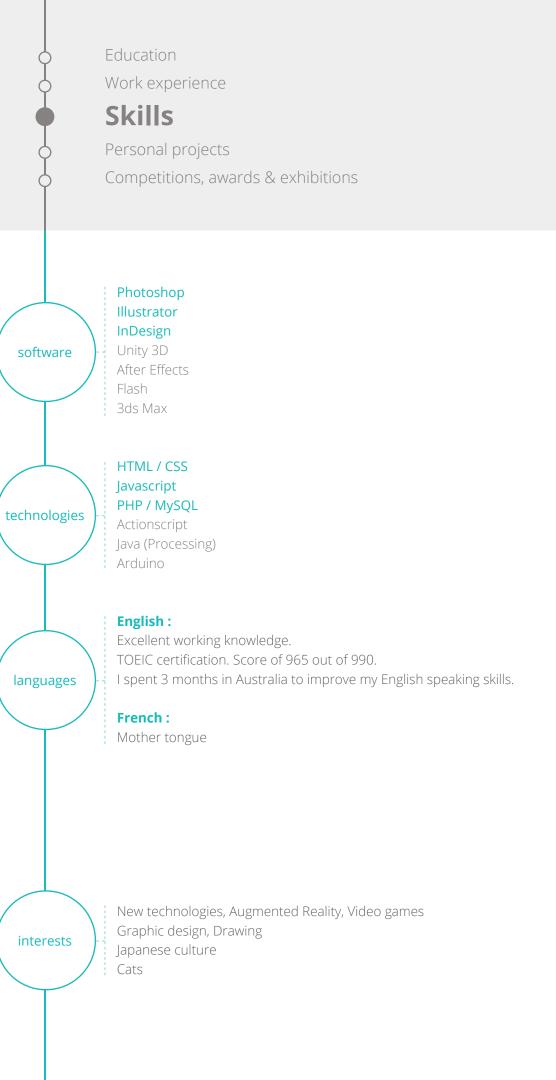
2012 - 2013

Collaboration with Script&Go as a freelance designer

july - september 2012

Four month internship at Orange Business Services IT&L@bs

I worked on various mobile applications, as well as web interfaces for desktop computers. Most of my work was related to professional software, but I also worked on projects for the public, such as tablet applications for business promotion at exhibitions..





Personal projects

Competitions, awards & exhibitions

march 2013

Creation of Overflown, an poetic interactive installation

We won the prize of the "Best Graphics" at the Virtual Fantasy contest of the Laval Virtual exhibition in April 2013.

We has also been selected to present the project at the IVRC contest in Tokyo, in October 2014.

To learn more, please look at my portfolio http://corentinfatus.com/project/overflown

october 2013 - january 2013

Creation of Rooms, a web application for students to easily find free rooms in the school

Rooms is a web application which allows the students of L'Ecole de design Nantes Atlantique (the Design School of Nantes) to easily find a free room to work outside their classtime.

I fully programmed this web application with Javascript and PHP. It is still work-in-progress, but is almost operational, and the first version shall be released in the next months.

http://corentinfatus.com/project/rooms

october 2013 - january 2013

Creation of a mobile game for Android, named Gravity Drop, in ActionScript.

Given the success of the game amongst my fellow students, we then adapted it for touch table.

Feel free to visit my portfolio to learn more:

http://corentinfatus.com/project/gravitydrop

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Education

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march 2012

I participated at WorldSkills competition in France, as a Web Designer

I was runner up at regional level



april 2014

I participated to the Virtual Fantasy contest, in the Laval Virtual exhibition

With two classmates, we presented our interactive installation called "Overflown". We won the prize of the best graphics.



april 2014

Our project "Overflown" was exhibited at the Web2Day conference in Nantes

During two days, visitors of the Web2Day conferences could see and try our installation.



april 2014

My team presented our project "Overflown" during the Digital Week in Nantes

The installation has been displayed during 3 days in the patio of the "Regional Innovation Platform".



october 2014

Overflown was presented at Digital Content Expo, for the IVRC contest in Tokyo

Overflown was displayed during 4 days at the Digital Contect Expo in Tokyo in october, received the Special Recognition Award at the IVRC contest.

Referees

Florent Michel

Head of Interaction Design Undergraduate Studies at L'École de design Nantes Atlantique f.michel@lecolededesign.com

Grégoire Cliquet

Head of Interaction Design Graduate Studies at L'École de design Nantes Atlantique g.cliquet@lecolededesign.com

Didier Moreau

CEO of mobiApps didier.moreau@mobiapps.fr

Corentin Fatus

+33 6 07 04 06 76 c.fatus@lecolededesign.com

For more information about me and the projects I have worked on, visit my online portfolio:

corentinfatus.com